

```
%%% FILE: gvl.pro
%%% TYPE: Prolog source
%%% Line: very simple global variable ADT
%%% Date: 9/23/17
```

```
%% Essential functionality
```

```
declare(Var, Val) :-
    retract(binding(Var, _)),
    assert(binding(Var, Val)).
declare(Var, Val) :-
    assert(binding(Var, Val)).
```

```
bind(Variable, Value) :-
    retract(binding(Variable, _)),
    assert(binding(Variable, Value)).
```

```
valueOf(Variable, Value) :-
    binding(Variable, Value).
```

```
undeclare(Var) :-
    retract(binding(Var, _)).
```

```
%%binding display functionality
```

```
bindings :-
    binding(Variable, Value),
    write(Variable), write(' -> '), write(Value), nl, fail.
bindings.
```

```
%%Arithmetic operator functionality
```

```
inc(Variable) :-
    retract(binding(Variable, Value)),
    NewValue is Value + 1,
    assert(binding(Variable, NewValue)).
```

```
dec(Variable) :-
    retract(binding(Variable, Value)),
    NewValue is Value - 1,
    assert(binding(Variable, NewValue)).
```

```
add(Variable1, Variable2, Operation) :-
    retract(binding(Operation, _)),
    binding(Variable1, Value1),
    binding(Variable2, Value2),
    NewValue is Value1 + Value2,
    assert(binding(Operation, NewValue)).
```

```
add(Variable1, Variable2, Operation) :-
    binding(Variable1, Value1),
    binding(Variable2, Value2),
    NewValue is Value1 + Value2,
    declare(Operation, NewValue).
```

```

sub(Variable1, Variable2, Operation) :-
    retract(binding(Operation, _)),
    binding(Variable1, Value1),
    binding(Variable2, Value2),
    NewValue is Value1 - Value2,
    assert(binding(Operation, NewValue)).
sub(Variable1, Variable2, Operation) :-
    binding(Variable1, Value1),
    binding(Variable2, Value2),
    NewValue is Value1 - Value2,
    declare(Operation, NewValue).

mul(Variable1, Variable2, Operation) :-
    retract(binding(Operation, _)),
    binding(Variable1, Value1),
    binding(Variable2, Value2),
    NewValue is Value1 * Value2,
    assert(binding(Operation, NewValue)).
mul(Variable1, Variable2, Operation) :-
    binding(Variable1, Value1),
    binding(Variable2, Value2),
    NewValue is Value1 * Value2,
    declare(Operation, NewValue).

div(Variable1, Variable2, Operation) :-
    retract(binding(Operation, _)),
    binding(Variable1, Value1),
    binding(Variable2, Value2),
    NewValue is Value1 / Value2,
    assert(binding(Operation, NewValue)).
div(Variable1, Variable2, Operation) :-
    binding(Variable1, Value1),
    binding(Variable2, Value2),
    NewValue is Value1 / Value2,
    declare(Operation, NewValue).

pow(Variable1, Variable2, Operation) :-
    retract(binding(Operation, _)),
    binding(Variable1, Value1),
    binding(Variable2, Value2),
    NewValue is Value1 ** Value2,
    assert(binding(Operation, NewValue)).
pow(Variable1, Variable2, Operation) :-
    binding(Variable1, Value1),
    binding(Variable2, Value2),
    NewValue is Value1 ** Value2,
    declare(Operation, NewValue).

```