# Applicability of Given Heuristics

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All examples given are estimations. They do not use actual probabilities.

Some functions probability will be purely estimated without any demonstration of the math behind the reasoning.

# Η1

pair(1/10 \* 1/10) + zeroP3(1/20) + goal(1/10) = 1/100 + 1/20 + 1/10 =

.16

# H2

pair(1/10 \* 1/10) + goalP3(1/5) = 1/100 + 1/5 =

.21

It is more likely that any random number can be made from three numbers than the three numbers being forced to only equal a specific number.

### H3

```
zero(1/10*1/10*1/10 *1/10 *1/10) + pair(1/10 * 1/10) = 1/100,000 + 1/100 =
```

.01001

Use pair because the goal being the same as a number is similar to finding a pair.

#### Η4

```
pair(1/10*1/10) + pair(1/10*1/10) = 1/100 + 1/100 =
```

.20

## H5

one(1/10\*1/10\*1/10 \*1/10 \*1/10) + zeroP3(1/20) + oneMore(1/50) = 1/100,000 + 1/20 + 2/100 =

.07001

# H6

```
one(1/10*1/10*1/10 *1/10 *1/10) + one(1/10*1/10*1/10 *1/10 *1/10) + zeroP2(1/40) +
twoMoreG(1/100) = 1/100,000 + 1/100,000 + 25/1000 + .01 =
```

.0352

H7

```
pair(1/10*1/10) + pair(1/10*1/10) + twoMoreG(1/100) = 1/100 + 1/100 + 1/100 = .3
```

## H8

```
twoFrom(1/100) + zeroP2(1/40) + twoMoreG(1/100) =
```

.027

# Н9

```
sameAll(1/10 *1/10 * 1/10 * 1/10 * 1/10 * 1/10) =
```

.000001